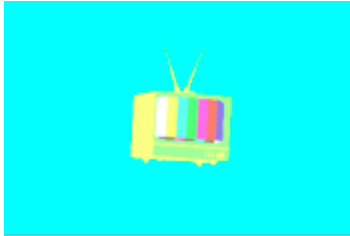


# Open Screens Wednesday

18:00 - 23:00



## Vignettes

<http://vignettesga.me/>

Vignettes is a toyish surprise-o-rama: a contemplative game without text nor characters, where an object shapeshifts as the player spins it around, revealing the underlying story.



## Luckslinger

<http://www.indiedb.com/games/luckslinger>

Luckslinger is a hip-hop infused spaghetti western action platformer where luck affects the world around you. In Luckslinger, luck is a collectable resource that

can make the player lucky or unlucky, which in turn affects the game world and gameplay.



## Herald

<http://heraldgame.com>

Herald is a choice-driven adventure game about colonialism. It plays as a mix between a visual novel and a point-and-click. Set during the 19th century, you are Devan Rensburg, a man of mixed heritage, assigned to work as steward aboard the HLV Herald.



## Mussel

<http://jonathanwhiting.com/mussel/>

A brash underwater shooter synced to a single killer chiptune track.



## Base Conflict

Base Conflict is a strategic multiplayer game inspired by custom maps like Castle Fight(WC3) and DesertStrike (SC2). In the game there are two ancient portals, which have to be destroyed to win. They are connected by two lanes, where your troops fight your opponents' army. Your

task as commander is to shape a superior mix of units with unique abilities to overwhelm the wave of your enemies.

# Open Screens Wednesday

23:00 - 4:00



## Chicken Jump

<http://gamejolt.com/games/arcade/chickenjump/45678/>

1 to 8 player one button jumping game. Original version made during berlin mini jam



## Checkout

Checkout is a game commentary about modern day society, consumption and the gap between rich and poor. You are playing a supermarket cashier who works really hard to achieve just about minimum legal wage. At the same time you are contributing to the growth of a global food retail chain and its owner's astronomical wealth.



## Hupsi Galupsi

<http://hupsigalupsi.com/>

Hupsi Galupsi is a musical adventure for kids. It's a cute and amazing world that you explore through music and it works pretty nice for adults as well.



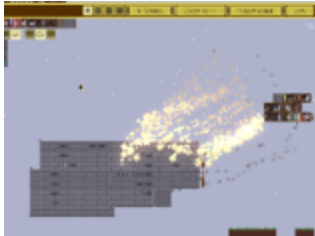
## ManoeuVR

In short: fps + driving, survival game without zombies.

In long[er]: The war has started, and you are just a person on the other side of the country who found yourself far from war, but in the middle where it's consequences cause an economic downturn, tremendous inflation, degradation of values and a rise of a nationalism fueled climate, the disbelief of the disappearance of the old, stable, functional, safe system, the loss of solidarity and comradeship, and the new age of criminalisation and increasing inequalities.

# Open Screens Thursday

16:00 - 20:00



## Airships

<http://zarkonnen.com/airships>

Design steampunk pixel airships out of functional modules and conquer the skies!

In the game, ships are viewed side-on, and their modules are operated by individual crew members. During combat, players give high-level commands to a small fleet, positioning their ships, ramming and boarding others. Ships and terrain are fully destructible: they can catch fire, explode, break apart, and fall. Players can also compete against one another in Internet and LAN matches.



## What the Shell

What the Shell is a new kind of iPad board game. Our unique twist of simultaneous play makes every turn exciting and unpredictable. This is not your traditional five-in-a-row game, but an original invention that is fast-paced, deeply strategic and dynamic.



## Alla Ska Brinna

Alla Ska Brinna (swe.) - Everyone Shall Burn

Four kobolds go on a rampage with only one thing in mind: everything has to burn! The players are equipped with gasoline tanks and one matchstick each. They leave behind a trail of gas, trying to connect as many of the randomly placed burnable objects, and then throw their match to set the world ablaze.



## Codex Bash

Codex Bash is a portable installation game using wireless buttons, involving codebreaking and moving around. Four big bashable buttons are placed around the table or around the room, and connect to a computer via bluetooth. The player(s) are given a code to crack on the computer screen, and must decipher it to work out what order to press the buttons in. Each time they input the correct code they get a new code to crack. They have five minutes to crack as many as they can and see if they can save the computer from calamity!



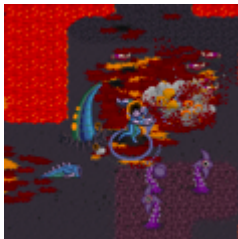
## MADchen

MADchen is a puzzle platformer. You walk a girl through her own nightmare. You explore the rooms of a house, but make sure to turn on the lights - what seems to be scary when it's dark might not be scary after all as soon as it's illuminated. Your only support is your little teddy, who is

the only one that can get you by the wicked creatures you will meet. But move carefully... A hasty step can be your last one.

# Open Screens Thursday

20:00 - 0:00

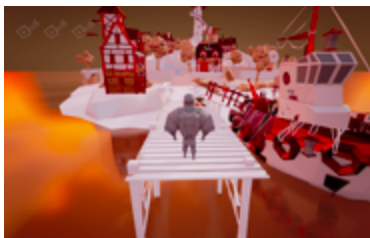


## Soul Harvest

<http://wilbefast.itch.io/soul-harvest>

A local-multiplayer strategy game with pixel-art demons :)

The game is a love-letter to 90s RTS titles like Dune 2, Starcraft, Command & Conquer and Total Annihilation.



## Traces of Light

<http://www.tracesoflightgame.com/>

Traces of Light is a third person adventure game about Dirk Young, a lighthouse keeper. His life is completely changed after a devastating solar storm ruins his village home. Help him to find a new mechanism for the Lighthouse and bring it

back in order to save his friends and family from mortal danger. To finish the game pass through the mazes and obstacles, solve the puzzles and find the way home. There is no time to waste, let the adventure begin!



## POKU

<http://www.pokugame.com/>

POKU is a 3D painted adventure game. POKU is developed together by Kalopsia Games and Renopy Games. POKU is characterized by a unique 3D painted art style which is at the core of the game experience.

Images of the game might present it as a 2D game, but POKU is fully 3D, and it's on this 2D-3D contrast that the most interesting puzzles of the game will be based on.

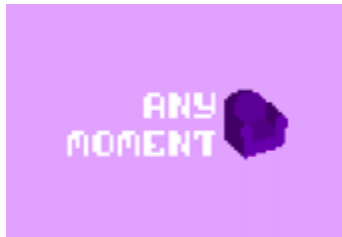


## Switchcars

<http://altfuture.tumblr.com/switchcars>

Switchcars is a replayable action arcade game in which players frantically use more than 1000 vehicles to escape aliens over procedural environments.

There's space for three vehicles in your inventory and you can switch between them instantaneously for maximum movement efficiency.



## Any Moment

Any Moment lets you explore yourself. You are not a character. There is no fourth wall to break. You play as you. You listen. Most of the action happen in your head while you let the game interact with you.

Any Moment is an experimental game exploring connection between the player and a fictional character. It strives to resemble a meaningful conversation while using as little input as possible.

# Open Screens Thursday

0:00 - 4:00



## Greedy Guns

<http://www.indiedb.com/games/greedy-guns>

Greedy Guns is a Metroidvania shooter with plenty to kill and explore.

Inspired by the shooters of old like Gunstar Heroes, Metal Slug and Contra, Greedy Guns adds to it exploration elements and upgradeable abilities.



## Printed Mars

<http://gamejolt.com/games/adventure/printed-mars/43832/>

Mars post-colony post-apocalyptic point-and-click quest. "Chop the bodies into pieces, explode a horse, steal balalaika from a bear on forgotten soviet spaceship. Hide from Omegacity headless robot, read thoughts of Gaylord

and decode Golden Mars Bible"



## **Please Knock on my Door**

<http://pleaseknockgame.com/>

Please Knock on My Door will let the player step into the shoes of a person suffering from depression, loneliness and phobia, with a focus on the time that person spends alone in his/her apartment. I aim to convey the feeling of pointlessness, and the inability to find joy in things such as previous hobbies and everyday situations.



## **Cosmic Top Secret**

<http://cosmictopsecretgame.com/>

When 'T' grew up, her mother and father always kept her safe. But in secret they were also keeping the whole country safe. As true spies they kept their real identities hidden from the world. Even their own daughter. T was 39 years old before she stumbled upon the truth, and now she starts her own counter-espionage project, searching for the secret truth in her family history.



# Open Screens Friday

16:00 - 20:00



## RK3000

<http://www.rk3000.com/>

RK3000 is a Megazord and Godzilla inspired 3D action game about being a huge robot destroying a colorful and stylized city together with up to four players.

You punch buildings stomp tanks and shoot your friends butts with one of the picked up extensions like a dual wield machinegun.



## SON

<http://stillalive-studios.com/portfolio-item/son-of-nor/>

The World is Your Weapon in Son of Nor, a third-person action-adventure! Alter the environment with your terraforming abilities, use telekinetic powers to bend the dynamic surroundings to your will and cast powerful

elemental spells that can be combined to wreak havoc on your enemies!



## TROOPERS VR

<http://appadvice.com/trailers/troopers-vr>

360 degree first person bug shooter for VR headsets, showcasing Zeiss VR One + iPhone 6.



## The Bug Butcher

<https://www.facebook.com/awfullynicestudios>

The game is about exterminating bugs with machine guns in Space. More specifically it is a 2D Action side scroller where your limitation is that you can only shoot vertical.



## The Aquatic Adventure of the Last Human

<http://www.whycjwhy.com/theaquaticadventureofthelasthuman.html>

Earth has been flooded for centuries and without humans the wildlife is thriving.

Take control of the long lost space ship-submarine hybrid Argo 9 on a spectacular adventure to a not so familiar homeworld.



## Runic Rampage

<http://runicrampage.com>

Runic Rampage combines elements of Hack'n'Slash and Beat'em'Up into a furious Action RPG.

Since the four heirs to the king have disappeared and the runestone of power is lost, the dwarven kingdom is

doomed. You are Grimbard, one of the few dwarfs left.

# Open Screens Friday

20:00 - 0:00



## Inifinite Sky

The quirky inventor, Prof. Margaret Steele has created a new machine, the Duo-thopter and wants to test it. She invites her friend Major Tom, to fly with her and try to reach the Infinite Sky.

Infinite Sky is a multiplayer game that should be played

with the same controller or keyboard.

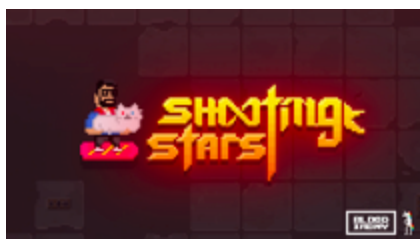


## Curious Expedition

<http://www.curious-expedition.com/>

Curious Expedition is a roguelike expedition-sim set in the late 19th century, in which you will

venture on unprecedented expeditions to regions never explored before.



## Shooting Stars

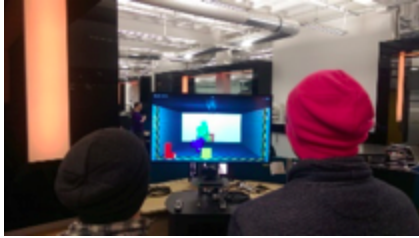
<http://www.bloodirony.com/>

Shooting Stars is a mobile roguelike shoot 'em up about evil aliens, superstars, cats and rainbow lasers.

Aliens have secretly conquered the earth and replaced all the famous pop-culture superstars by installing evil

marionettes serving one purpose only: to control all human life. The sacred rainbow unicorn made it your mission to free the imprisoned stars, fight back the evil aliens and restore the balance of entertainment on planet earth.





## GGJ15

A 4 player co-op game, where the players are tetris blocks that must fit through the holes in approaching walls or be wacked away. See how many walls and how many points can be racked up before the team are out of lives!

# Open Screens Friday

0:00 - 4:00



## END / RUN

You are an AI with one goal. Survival.

Running inside a supercomputer, END/RUN is a digital training ground where only one AI algorithm can win. Take control of your robot avatar and guide it across treacherous battle arenas. Seek out hidden resources, chance events and augments to customise your robot. Make enemies and form alliances, as the arena slowly implodes around you.



## Spirit Realm

Spirit Realm is a game about fighting against fear. The topic of the first level is claustrophobia. Each level will handle a different kind of fear. Approach your own fears or learn what others might fear.



## Lichtspeer

<http://www.lichtspeer.com/>

Travel across mysterious lands of Germanic myth A.D. 3026 in LICHTSPEER the ultimate post-action arcade Speer shooter. Fight your way through waves of enemies, hone your skills, level up your LichtPowers and become the best LichtWarrior of all time and space.



## **Dead In Bermuda**

<http://deadinbermuda.com/>

DEAD IN BERMUDA is a survival management game in which you lead a team of 8 survivors from a plane crash on a strange island, with RPG and adventure touches, made by CCCP, a small independant french development studio.



## **Little Big Mansion**

<http://www.krisjet.com/littlebigmansion/>

Little Big Mansion is a puzzle platformer featuring a unique mechanic and it's coming to iOS and Steam. The game revolves around two magicians exploring an old mansion, each with their own interesting ability.